



Adobe Illustrator CC Course

Duration: 5 Days

Language: English

Course Delivery: Classroom

Course Overview

Adobe® Illustrator® CC is the industry-standard illustration application for print, multimedia, and online graphics. Whether you are a designer or a technical illustrator producing artwork for print publishing, an artist producing multimedia graphics, or a creator of web pages or online content, Adobe Illustrator offers you the tools you need to get professional-quality results.

Job Profile

Graphic Designers, Web Design

Course Outline

1 Getting to Know the Work Area

- Getting started
- Understanding the workspace
- Adjusting the user interface brightness
- Working with the Tools panel
- Exploring the Control panel
- Working with panels
- Editing panel groups
- Resetting and saving your workspace
- Using panel menus
- Changing the view of artwork
- Using the view commands
- Using the Zoom tool
- Scrolling through a document
- Viewing artwork
- Navigating multiple artboards
- Using the Navigator panel
- Arranging multiple documents
- Finding resources for using Illustrator

2 Selecting and Aligning

- Getting started
- Selecting objects
- Using the Selection tool
- Using the Direct Selection tool
- Creating selections with a marquee

- Creating selections with the Magic Wand tool
- Selecting similar objects
- Selecting in Outline mode
- Aligning objects
- Aligning objects to each other
- Aligning to a key object
- Aligning anchor points
- Distributing objects
- Aligning to the artboard
- Working with groups
- Grouping items
- Working in Isolation mode
- Creating a nested group
- Exploring object arrangement
- Arranging objects
- Selecting objects behind
- Hiding and locking objects

3 Creating and Editing Shapes

- Getting started
- Creating a new document
- Working with basic shapes
- Understanding drawing modes
- Creating rectangles
- Creating rounded rectangles
- Creating ellipses
- Creating polygons
- Working with Draw Behind mode
- Creating stars
- Changing stroke width and alignment
- Working with line segments
- Joining paths
- Using the Width tool
- Outlining strokes
- Combining and editing shapes
- Working with the Shape Builder tool
- Working with Pathfinder effects in the Pathfinder panel
- Working with shape modes in the Pathfinder panel
- Using the Draw Inside mode
- Editing content drawn inside
- Using the Eraser tool
- Using Image Trace to create shapes
- Cleaning up traced artwork

4 Transforming Objects

- Getting started
- Working with artboards
- Adding artboards to the document
- Resizing artboards
- Editing document setup options
- Renaming artboards
- Reordering artboards
- Transforming content
- Working with rulers and guides
- Scaling objects
- Reflecting objects
- Rotating objects
- Distorting objects with effects
- Shearing objects
- Positioning objects precisely
- Positioning with Smart Guides
- Transforming with the Free Transform tool
- Applying multiple transformations

5 Drawing with the Pen and Pencil Tools

- Getting started
- Exploring the Pen tool
- Selecting paths
- Constraining lines
- Introducing curved paths
- Drawing a curve with the Pen tool
- Drawing a series of curves with the Pen tool
- Converting smooth points to corner points
- Combining curves and straight lines
- Creating the ice cream illustration
- Drawing the ice cream
- Drawing half of the ice cream dish
- Finishing the ice cream dish
- Editing curves
- Deleting and adding anchor points
- Converting between smooth points and corner points
- Cutting with the Scissors tool
- Creating a dashed line
- Cutting with the Knife tool
- Adding arrowheads
- Drawing with the Pencil tool
- Editing with the Pencil tool

6 Color and Painting

- Getting started
- Understanding color
- Exploring color modes
- Understanding the main color controls
- Working with color
- Applying an existing color
- Creating and saving a custom color as a swatch
- Creating a copy of a swatch
- Editing a swatch
- Creating and editing a global swatch
- Using the Color Picker to create color
- Using Illustrator swatch libraries
- Creating a spot color
- Creating and saving a tint of a color
- Adjusting colors
- Copying appearance attributes
- Creating a color group
- Working with color in the Color Guide panel
- Editing a color group in the Edit Colors dialog box
- Editing colors in artwork
- Assigning colors to your artwork
- Painting with patterns
- Applying existing patterns
- Creating your own pattern
- Applying your pattern
- Editing your pattern
- Working with Live Paint
- Creating a Live Paint group
- Painting with the Live Paint Bucket tool
- Adding to and modifying a Live Paint group

7 Working with Type

- Getting started
- Working with type
- Creating point type
- Creating area type
- Converting between area and point type
- Importing a plain text file
- Working with overflow text and text reflow
- Threading text
- Creating columns of text
- Formatting type
- Changing font family and font style



- Changing font size
- Changing font color
- Changing additional text attributes
- Modifying text with the Touch Type tool
- Changing paragraph attributes
- Working with glyphs
- Resizing and reshaping type objects
- Creating and applying text styles
- Creating and applying a paragraph style
- Editing a paragraph style
- Creating and applying a character style
- Editing a character style
- Sampling text formatting
- Warping text
- Reshaping text with a preset envelope warp
- Editing the envelope warp
- Working with type on a path
- Creating type on a path
- Creating type on a closed path
- Editing type on a path options
- Wrapping text around an object
- Creating text outlines

8 Working with Layers

- Getting started
- Understanding layers
- Creating layers
- Selecting and moving objects and layers
- Duplicating layer content
- Moving layers
- Locking layers
- Viewing layers
- Pasting layers
- Creating a clipping mask
- Merging layers
- Locating layers
- Applying appearance attributes to layers
- Isolating layers

9 Working with Perspective Drawing

- Getting started
- Understanding the perspective grid
- Working with the perspective grid
- Using a preset grid

- Adjusting the perspective grid
- Drawing objects in perspective
- Selecting and transforming objects in perspective
- Duplicating content in perspective
- Moving objects in a perpendicular direction
- Moving planes and objects together
- Bringing content into perspective
- Drawing with no active grid
- Adding and editing text in perspective
- Moving a plane to match an object
- Adding symbols to the perspective grid
- Editing symbols in perspective
- Grouping content in perspective
- Releasing content from perspective

10 Blending Colors and Shapes

- Getting started
- Working with gradients
- Creating and applying a linear gradient to a fill
- Adjusting the direction and angle of a gradient fill
- Applying a gradient to a stroke
- Editing a gradient on a stroke
- Creating and applying a radial gradient
- Editing the radial gradient colors
- Adjusting the radial gradient
- Applying gradients to multiple objects
- Exploring other methods for editing gradient colors
- Adding transparency to gradients
- Working with blended objects
- Creating a blend with specified steps
- Modifying a blend
- Creating and editing smooth color blends

11 Working with Brushes

- Getting started
- Working with brushes
- Using Calligraphic brushes
- Applying a Calligraphic brush to artwork
- Drawing with the Paintbrush tool
- Editing paths with the Paintbrush tool
- Editing a brush
- Removing a brush stroke
- Using Art brushes
- Applying an existing Art brush

- Creating an Art brush using a raster image
- Editing an Art brush
- Using Bristle brushes
- Changing Bristle brush options
- Painting with a Bristle brush
- Using Pattern brushes
- Creating a Pattern brush
- Applying a Pattern brush
- Editing the Pattern Brush
- Working with the Blob Brush tool
- Drawing with the Blob Brush tool
- Merging paths with the Blob Brush tool
- Editing with the Eraser tool

12 Applying Effects

- Getting started
- Using live effects
- Applying an effect
- Editing and deleting effects
- Styling text with effects
- Editing shapes with a Pathfinder effect
- Applying an effect to convert a shape
- Applying a Stylize effect
- Applying the Offset Path effect
- Applying Distort & Transform
- Working with 3D effects
- Applying an Extrude & Bevel effect
- Applying a Revolve effect
- Applying the same effect to multiple objects

13 Applying Appearance Attributes and Graphic Styles

- Getting started
- Using the Appearance panel
- Editing appearance attributes
- Adding another stroke
- Adding another fill
- Reordering appearance attributes
- Applying an appearance attribute to a layer
- Using graphic styles
- Applying an existing graphic style
- Creating and applying a graphic style
- Updating a graphic style
- Applying a graphic style to a layer
- Editing the layer's graphic style formatting



- Applying multiple graphic styles
- Scaling strokes and effects
- Applying a graphic style to text
- Saving content for the web
- Aligning content to the pixel grid
- Slicing content
- Selecting and editing slices
- Using the Save For Web command
- Creating CSS code
- Setting up your design for generating CSS
- Working with character styles and CSS code
- Working with graphic styles and CSS code
- Copying CSS
- Exporting CSS

14 Working with Symbols

- Getting started
- Working with symbols
- Using existing Illustrator symbol libraries
- Creating symbols
- Editing a symbol
- Replacing symbols
- Breaking a link to a symbol
- Editing symbol options
- Working with the Symbolism tools
- Spraying symbol instances
- Editing symbols with the Symbolism tools
- Copying and editing symbol sets
- Storing and retrieving artwork in the Symbols panel
- Mapping a symbol to 3D artwork
- Working with symbols and Adobe Flash® integration

15 Combining Illustrator CC Graphics with Other Adobe Applications

- Getting started
- Working with Adobe Bridge CC
- Combining artwork
- Understanding vector versus bitmap graphics
- Placing image files
- Placing an image
- Transforming a placed image
- Placing a Photoshop image with Show Import Options
- Placing multiple images
- Applying color edits to images
- Masking an image



Applying a simple clipping mask to an image
Editing a mask
Masking an object with a shape
Masking an object with multiple shapes
Creating an opacity mask
Editing an opacity mask
Sampling colors in placed images
Working with image links
Finding link information
Embedding and unembedding images
Replacing a linked image
Packaging a file
Exploring Adobe Illustrator and Adobe Photoshop,
Adobe InDesign, Adobe Muse™, Adobe Fireworks®,
and Adobe Flash